

Programming by Contract

José F. Ruiz

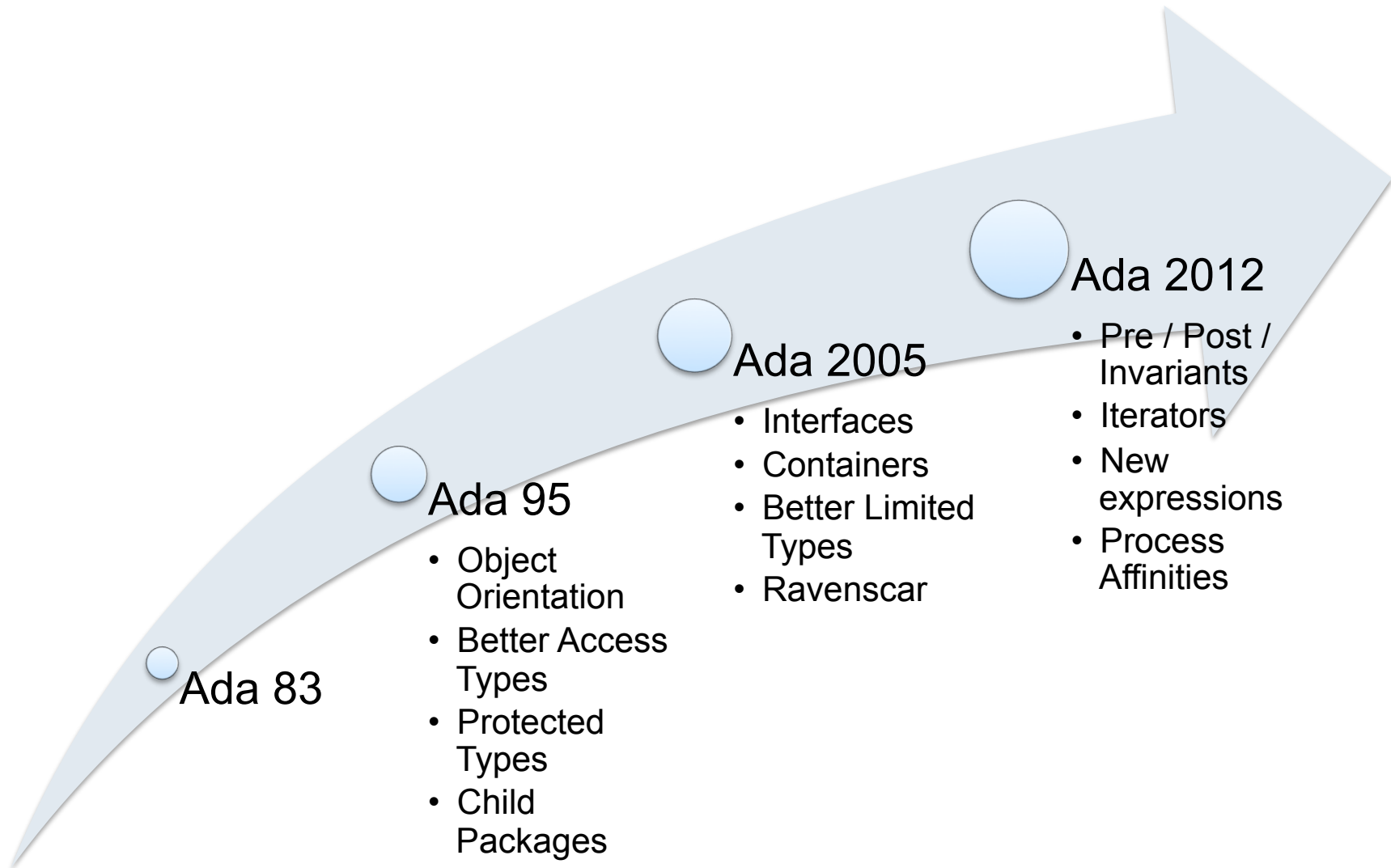
Senior Software Engineer

Ada Spain 2013



Ada 2012

Ada Evolution



In out parameters for functions

- **Ada 83 to 2005 forbids the use of in out for function**
- **Since Ada 95, it's possible to workaround that with the access mode (but requires the explicit use of an access)**
- **Ada 2012 allows 'in out' parameters for functions**

```
function Increment (V : in out Integer) return Integer is  
begin  
    V := V + 1;  
    return V;  
end F;
```

Aliasing detection

- Ada 2012 detects “obvious” aliasing problems

```
function Change (X, Y : in out Integer) return Integer is  
  begin  
    X := X * 2;  
    Y := Y * 4;  
  
    return X + Y;  
end;
```

```
One, Two : Integer := 1;
```

```
begin
```

```
Two := Change (One, One);
```

```
-- warning: writable actual for "X" overlaps with actual for "Y"
```

```
Two := Change (One, Two) + Change (One, Two);
```

```
-- warning: result may differ if evaluated after other actual in expression
```

Pre, Post conditions and Invariants

- **The Ada 2012 standard normalizes pre conditions, post conditions**

```
procedure P (V : in out Integer)
  with Pre => V >= 10,
       Post => V'Old /= V;
```

- **New type invariants will ensure properties of an object**

```
type T is private
  with Invariant => Check (T);
```

- **Subtype predicates**

```
type Even is range 1 .. 10
  with Predicate => Even mod 2 = 0;
```

Conditional expressions

- It will be possible to write expressions with a result depending on a condition

```
procedure P (V : Integer) is  
  X : Integer := (if V = 10 then 15 else 0);  
  Y : Integer := (case V is when 1 .. 10 => 0, when others => 10);  
begin  
  null;  
end;
```

Iterators

- **Given a container, it will be possible to write a simple loop iterating over the elements**
- **Custom iterators will be possible**

Ada 2005

```
X : Container.Iterator := First (C);  
Y : Element_Type;  
declare  
  while X /= Container.No_Element loop  
    -- work on X  
    Y := Container.Element (X);  
    -- work on Y  
    X := Next (X);  
end loop;
```

Ada 2012

```
for X in C loop  
  -- work on X  
  Y := Container.Element (X);  
  -- work on Y  
end loop;
```

```
for Y of C loop  
  -- work on Y  
end loop;
```


Quantifier expressions

- Checks that a property is true on all components of a collection (container, array...)

```
type A is array (Integer range <>) of Integer;

V  : A := (10, 20, 30);
B1 : Boolean := (for all J in V'Range => V (J) >= 10); -- True
B2 : Boolean := (for some J in V'Range => V (J) >= 20); -- True
```

Generalized memberships tests

- **Memberships operations are now available for all kind of Boolean expressions**

Ada 2005

```
if C = 'a'  
  or else C = 'e'  
  or else C = 'i'  
  or else C = 'o'  
  or else C = 'u'  
  or else C = 'y'  
then
```

```
case C is  
  when 'a' | 'e' | 'i'  
       | 'o' | 'u' | 'y' =>
```

Ada 2012

```
if C in 'a' | 'e' | 'i'  
      | 'o' | 'u' | 'y' then
```

Expression-functions

- **Function implementation can be directly given at specification time if it represents only an “expression”**

```
function Even (V : Integer) return Boolean  
  is (V mod 2 = 0);
```

- **Ada 2005 containers are unsuitable for HIE application**
 - Rely a lot of the runtime
 - Not bounded

- **Ada 2012 introduces a new form of container, “bounded” used for**
 - HIE product
 - Statically memory managed
 - Static analysis and proof

Processor affinities

- Task can be assigned to specific processors
- Enhances control over program behavior
- Enables Ravenscar on multi-core

```
task body T1 is
  pragma CPU (1);
begin
  [...]
end T1;

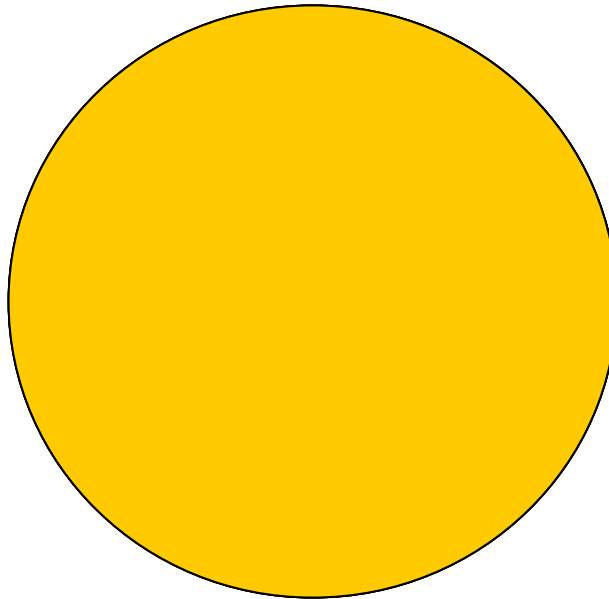
task body T2 is
  pragma CPU (2);
begin
  [...]
end T2;
```

- **Improve readability**
 - Specification contains formally expressed properties on the code
- **Improve testability**
 - Constraints on subprograms & code can lead to dynamic checks enabled during testing
- **Allow more static analysis**
 - The compiler checks the consistency of the properties
 - Static analysis tools (CodePeer) uses these properties as part of its analysis
- **Allow more formal proof**
 - Formal proof technologies can prove formally certain properties of the code (High-Lite project)

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SPARK 2014

- **Testing is expensive and inaccurate**
- **Proving is more accurate, but proving 100% is even more expensive...**

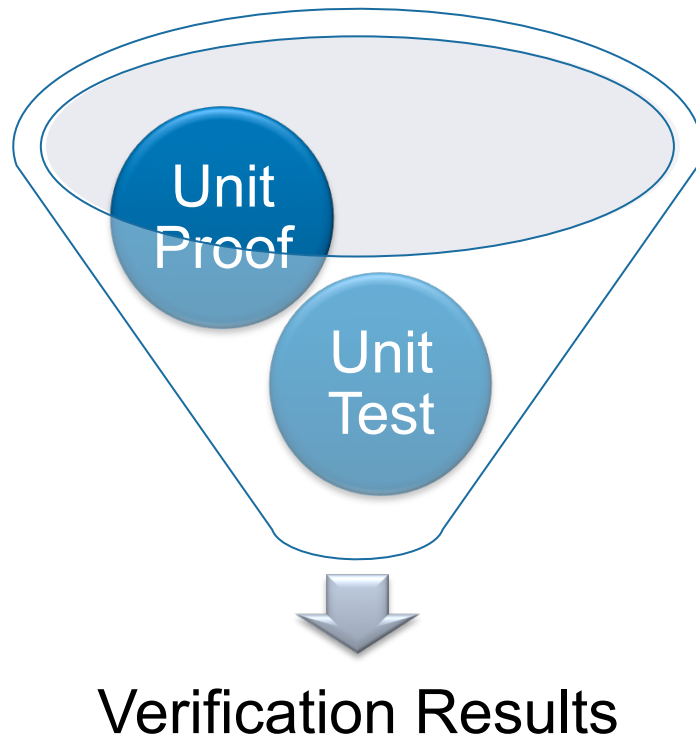


- **... especially the last 20%**
- **How about proving what's easy to prove and test the rest?**

Principles

- **SPARK 2014 is a subset of Ada**
 - Provable subset (Ada without tasking, exceptions and access / aliasing)
 - Can act as a coding standard for e.g. DO-178B
 - Provable
- **Proofs are made against formal contract (pre / post conditions)**
- **Sometimes it's not practical to**
 - Write in SPARK 2014
 - Write the contracts
 - Prove the code
- **Test can replace proof**
- **Objective : be at least as good as test, at most as expensive as tests**

Combining Unit Proof and Unit Test



Unit Proof is done by SPARK toolset, relying on provers (e.g. Alt-Ergo)

Unit test can be done either using GNATtest or standard testing technology

- **Absence of Run-Time errors (exceptions)**
- **Each point of call verifies the preconditions of this subprogram**
- **Each subprograms verifies the postcondition assuming that the precondition is true**
- **Predicates and type invariants are verified on type usage**
- **Addition of constructions dedicated to proof (loop invariants, object update, ...)**

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Example Programming by Contract

Example: a ring buffer

DATA

```
Buf_Size : constant := 100;

type Buf_Array is array (0 .. Buf_Size - 1) of Float;
-- The array which stores the buffer

type Ring_Buffer is record
  Data      : Buf_Array := (others => 0.0);
  First     : Integer   := 0;
  Length    : Integer   := 0;
end record;
-- The record representing the buffer.
-- First is the first cell containing valid data.
-- Length is the number of stored items.
-- Wrapping around the array borders is possible.

-- The field Length is between 0 and Buf_Size.
-- The field First is always a valid array index, hence
-- between 0 and Buf_Size - 1.
```

Example: a ring buffer (II)

API

```
function Is_Empty (R : Ring_Buffer) return Boolean;  
-- Check whether the buffer is empty  
  
function Is_Full (R : Ring_Buffer) return Boolean;  
-- Check whether the buffer is full  
  
function Head (R : Ring_Buffer) return Float;  
-- Return the first element of the buffer  
  
procedure Push (R : in out Ring_Buffer; Element : Float);  
-- Insert element in the buffer. The buffer should not be full  
-- and its length is increased by one.  
  
procedure Pop (R : in out Ring_Buffer; Element : out Float);  
-- Extract the first element of the buffer. The buffer should  
-- not be empty and its length is decreased by one.
```

Enhance ring buffer: better typing

```
Buf_Size : constant := 100;

type Length_Type is new Integer range 0 .. Buf_Size;
-- The integer type of buffer length

type Index_Type is mod Length_Type'Last;
-- The integer type for valid array indices

type Buf_Array is array (Index_Type) of Float;

type Ring_Buffer is record
  Data      : Buf_Array      := (others => 0.0);
  First     : Index_Type     := 0;
  Length    : Length_Type    := 0;
end record;
```

Enhance ring buffer: use Ada 2012 expression functions

```
function Is_Empty (R : Ring_Buffer) return Boolean is
  (R.Length = 0);
-- Check whether the buffer is empty

function Is_Full (R : Ring_Buffer) return Boolean is
  (R.Length = Buf_Size);
-- Check whether the buffer is full

function Head (R : Ring_Buffer) return Float is
  (R.Data (R.First));
-- Return the first element of the buffer
```


Enhance ring buffer: contracts

```
procedure Push (R : in out Ring_Buffer; Element : Float) with
  Pre  => not Is_Full (R),
  Post => R.Length = R.Length'Old + 1;
--  Insert element in the buffer. The buffer should not be full
--  and its length is increased by one.

procedure Pop (R : in out Ring_Buffer; Element : out Float) with
  Pre  => not Is_Empty (R),
  Post => R.Length = R.Length'Old - 1 and then
        R.First = R.First'Old + 1 and then
        Head (R'Old) = Element;
--  Extract the first element of the buffer. The buffer should
--  not be empty and its length is decreased by one.
```

**What can we do with
contracts?**

Possibilities

- **Static verification**
 - The compiler has limited checks
 - Must run quickly -> imprecise analysis
 - Can detect “obvious” errors
 - Verifier performs longer and better analysis
 - Longer execution -> precise analysis
 - Scalable analysis -> modular, based on contracts
 - Can detect subtle errors
- **Run-time checks**
 - Contracts behave like Assertions
- **Formal proofs**
 - SPARK 2014

Static verification: compiler

```
function Increase (X : Integer) return Integer with  
    Post => X < Integer'Last;
```

```
$ gcc -c -gnat12 -gnata pck.adb  
warning: postcondition refers only to pre-state  
warning: function postcondition does not mention result
```

- **The Verifier checks**
 - All possible run-time errors
 - Division by zero, range checks, ...
 - All user properties
 - Assertions
 - Contracts
 - Invariants
- **The Verifier works by**
 - Generating specific logical formulas
 - Called Verification Conditions (VCs)
 - Using a prover to verify them
- **Strong mathematical origins**

Static verification: verifier (postcondition)

```
procedure Push (R : in out Ring_Buffer; Element : Float) with  
  Pre  => not Is_Full (R),  
  Post  $\Leftarrow$  R.Length = R.Length'Old + 1;
```

```
procedure Pop (R : in out Ring_Buffer; Element : out Float) with  
  Pre  => not Is_Empty (R),  
  Post => R.Length = R.Length'Old - 1 and then  
         R.First = R.First'Old + 1 and then  
         Head (R'Old) = Element;
```

```
$ gnatprove -v --report=detailed -P default.gpr  
analyzing Example_2012.Push, 3 checks  
example_2012.adb:9:38: info: range check proved  
example_2012.adb:10:28: info: range check proved  
example_2012.ads:37:21: info: postcondition proved  
analyzing precondition for Example_2012.Push, 0 checks  
analyzing Example_2012.Pop, 2 checks  
example_2012.adb:20:28: info: range check proved  
example_2012.ads:43:21: info: postcondition proved  
analyzing precondition for Example_2012.Pop, 0 checks
```

Static verification: verifier (range checks)

```
procedure Push (R : in out Ring_Buffer; Element : Float) is  
begin
```

```
  R.Data (R.First + Index_Type (R.Length)) := Element;
```

```
  R.Length := R.Length + 1;
```

```
end Push;
```

```
procedure Pop (R : in out Ring_Buffer; Element : out Float) is  
begin
```

```
  Element := R.Data (R.First);
```

```
  R.Length := R.Length - 1;
```

```
  R.First := R.First + 1;
```

```
end Pop;
```

example_2012.adb:9:38: info: range check proved

example_2012.adb:10:28: info: range check proved

~~example_2012.ads:37:21: info: postcondition proved~~

~~analyzing precondition for Example_2012.Push, 0 checks~~

~~analyzing Example_2012.Pop, 2 checks~~

example_2012.adb:20:28: info: range check proved

~~example_2012.ads:43:21: info: postcondition proved~~

~~analyzing precondition for Example_2012.Pop, 0 checks~~

What if a VC is not proved?

- **Causes**
 - Incorrect code
 - Incorrect assertion
 - Missing assertions about program behavior
 - Prover timeouts
 - Prover not smart enough
- **How to investigate**
 - Relatively easy
 - Pre/post conditions, assertions, and invariants are executable
 - You can run and debug them
 - Increase prover timeout
 - Use alternative SMT prover
 - Time consuming
 - Manual review
 - Time consuming and difficult
 - Hand-written proofs
 - ... or testing

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SPARK 2014

SPARK 2014 language (I)

- **Completely based on Ada 2012**
 - New specification aspects: contracts, invariants
 - New expressions: if expression, case expression, quantified expression (for all, for some)
 - New attributes: 'Result, 'Old

```
-- Old SPARK
procedure Inc (X : in out Integer);
--# pre X < Integer'Last;
--# post X = X~ + 1;

-- New SPARK 2014
procedure Inc (X : in out Integer) with
  Pre => X < Integer'Last,
  Post => X = X'Old + 1;
```

SPARK 2014 language (II)

- **Main restrictions with respect to Ada**
 - Functions cannot have side-effects
 - No pointers (no access types)
 - No aliasing (between references)
 - No exceptions
 - No tasking

- **Additional constructs specific to SPARK 2014**
 - New aspects: *Contract_Cases*, *Global*, *Depends*
 - New pragmas: *Loop_Invariant*, *Loop_Variant*
 - New attributes: *Loop_Entry*, *Update*

SPARK 2014 example

```
type Index is range 1 .. 10;
type Elements is range 0 .. 100;
type Elt_Array is array (Index) of Elements;

function Max (E1, E2 : Elements) return Elements is
  (if E1 < E2 then E2 else E1);

procedure Max_Array (A : Elt_Array; EMax : out Elements) with
  Global => null,
  Depends => (Emax => A),
  Post => (for all Elt of A => EMax >= Elt);

procedure Max_Array (A : Elt_Array; EMax : out Elements) is
begin
  EMax := Elements'First;
  for J in Index loop
    if A (J) > EMax then
      EMax := A (J);
    end if;
    pragma Loop_Invariant
      (EMax >= Emax'Loop_Entry and
       (for all K in Index'First .. J => (EMax >= A (K))));
  end loop;
end Max_Array;
```